HEAD START FOOD EXPERIENCE

Date (_enter	_ Food Experienc	ce Name: Intro t	to Chef Combo	
Person leading experience		Length of time: 15-20 minutes plus ongoing			
Description: Reason for choosing project, in terms of children learning (behavioral goals): Setting the mood for positive behavior and good habits during meal time.					
This food experience allows children to learn by participating in:					
tasting	dipping/portioning	ng p	ouring	cutting	
mixing	measuring	C	ooking		
X other (describe) Modeling and discussing positive healthy habits while eating family style					
What other classroom activity/activities related or added to this experience?					
X math	X music	art	fi	ilm	
books	field trip	0	ther (describe)		
Supplies needed: Chef Combo puppet, CD, Food Cards, Chef Combo Board					

Procedure step-by-step:

- 1. Introduce Chef Combo puppet
- 2. Play Chef Combo song
- 3. Talk about lunch time with meal cards
- 4. Count food cards
- 5. Play Handwashing Song
- 6. Dismiss children to wash hands
- 7. Proceed to table talking about importance of not touching items once hands are clean
- 8. Transition Song
- 9. Talk about manners with children such as how to sit in chairs, pass food, eat with utensils & how to respect other's space.
- 10. Staff models good manners and eating habits for children.

Evaluation:				
Would you do this experience again?				
How would you improve this experience in the future?				
Did the children meet the learning objectives? Why or why not?				
Comments:				